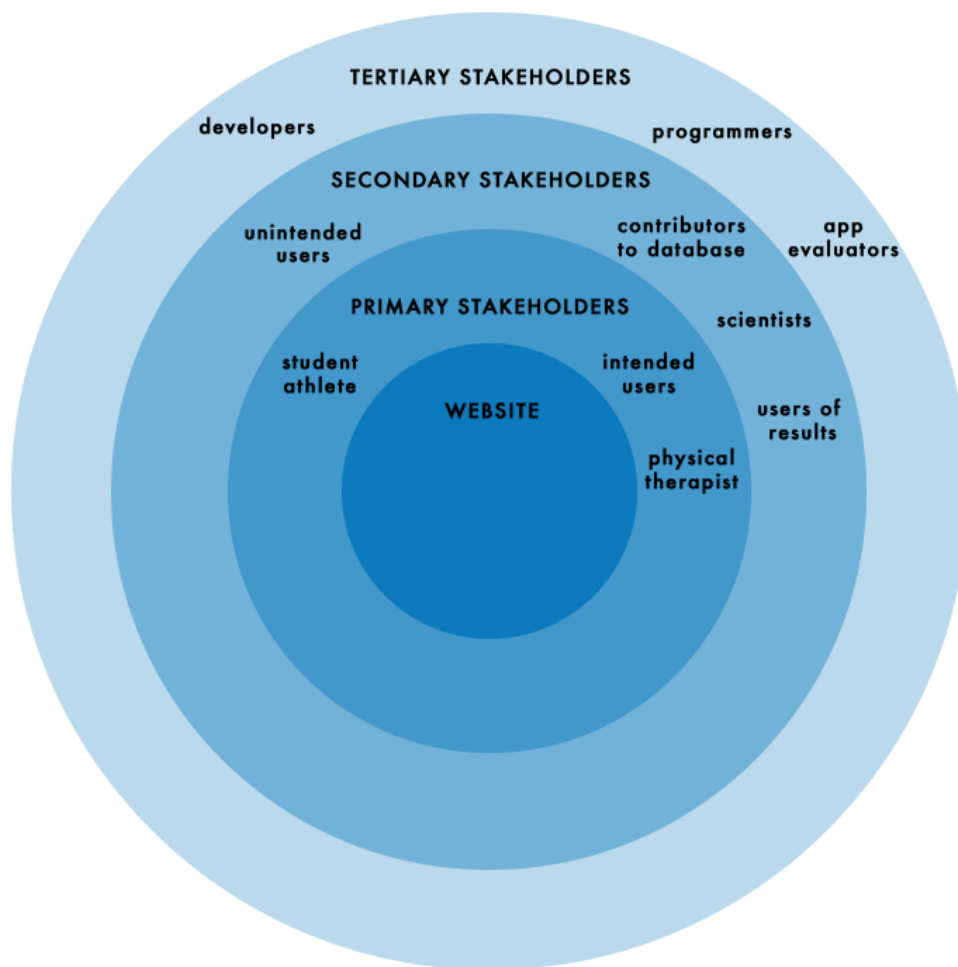


## User Environments

Our system will exist as an online website that can be accessed through any web browser. The interface will be responsive as both a desktop and mobile web app with mobile support being a priority. By making our app easy to use in any environment, the environment our users will be in may vary. Ideally, our app will be used before training regimens, physical instruction or any other activity that could put someone at risk for ACL injuries. It could also benefit anyone who is interested in learning how to prevent such injuries.



## Stakeholders<sup>1</sup>

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<sup>1</sup> Figure 1. Stakeholder Onion Model

### *Primary Stakeholders*

Intended users such as athletes, trainers, coaches and physical therapists using the app to find resources on ACL injury prevention. Athletes are invested in their health for performance and trainers and professionals are invested in educating and keeping their clients safe.

### *Secondary Stakeholders*

This can include some primary stakeholders, but more significantly it is the scientist invested in the website and its content. The scientist has stakes in the accessibility and success of the website to perform the task intended.

### *Tertiary Stakeholders*

Website evaluators, developers and programmers are not direct users, but have a significant stake in the websites functionality. These stakeholders are only directly related to the scientist in order to communicate goals and information.