

- Model (GLB file)
- Path (Traversable)
 - Current index (int)
 - Points (array of point objects)
- Point (object)
 - Interest Score (float, Weighted Value)
 - Timestamp (datetime) - Time from start
 - X (float)
 - Y (float)
 - Z (float)
 - Pitch (float)
 - Yaw (float)
 - Roll (float)
- Inspection Point
 - X (float)
 - Y (float)
 - Z (float)
- Inspection Point(s) (Inspection Points Array)