

CS2141 – Software Development using C/C++

Strings

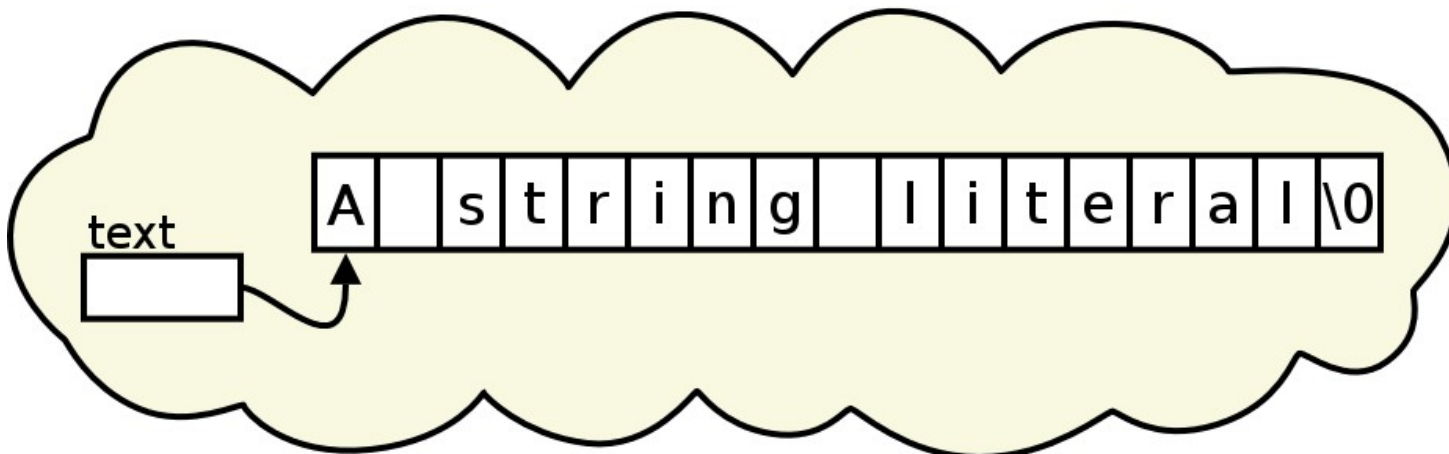
Character functions

- The old `cctype` header defines some functions for working with characters:
 - `isalpha(c)` True if `c` is alphabetic
 - `isupper(c)` True if `c` is uppercase
 - `islower(c)` True if `c` is lowercase
 - `isdigit(c)` True if `c` is a decimal digit
 - `isalnum(c)` True if `c` is alphanumeric
 - `isspace(c)` True if `c` is whitespace
 - `ispunct(c)` True if `c` is a punctuation character
- There are a few others

String Literals

- In C++ string literals are arrays of characters
- Usually a pointer is used to refer to the string
- These strings are null-terminated, meaning the last character in the array is the null character

```
char * text = "A string literal";
```



String Literals cont.

- Pointers can be used to pass and manipulate string values:

```
int vowelCount( const char * p ) {
    int sum = 0;
    while( 1 )
        switch( *p++ ) {
            case '\0': return sum;
            case 'a': case 'e': case 'i':
            case 'o': case 'u':
                sum++;
                break;
        }
    return sum;
}
```

cstring

- String functions from C are often used in C++
- These functions manipulate arrays of characters
- Often they assume the string is null-terminated
- Some of the functions provided by **cstring** (or **string.h**) are:
 - **strcpy(dest, src)**
Copies characters from src to dest
 - **strncpy(dest, src, n)**
Copies n characters from src to dest

cstring cont.

- `strcat(dest, src)`
Append characters from src to dest
- `strncat(dest, src, n)`
Append only n characters
- `strcmp(s1, s2)`
Compare two strings
- `strncmp(s1, s2, n)`
Compare first n characters of two strings
- `strlen(s)`
Length of the string

C++ Strings

- C++ has a newer **string** type:

```
#include <string>  
using std::string;
```

```
...
```

```
string a;  
string b = "Initial string";  
string c( "Another string" );  
string d( b );
```

```
a = "A different string";
```

C++ String Functions

- The **string** type has many functions:
 - Number of chars `s.length()`
 - Assign `s1 = s2`
 - Append `s1 += s2`
 - Concatenate `s1 + s2`
 - Character access `s[index]`
 - Comparison `s1 == s2, s1 != s2`
`s1 < s2, s1 > s2`
 - Substring `s.substr(start, length)`
 - Input `cin >> s;`

String Streams

- String concatenation and assignment only works with other strings

```
int a = 5;  
string text = "a=" + a; // This won't work!
```

- For other data types, a string stream can be used:

```
#include <sstream>  
using std::ostringstream;  
...  
int a = 5, b = 6;  
ostringstream formatter;  
formatter << "The sum of " << a << " and " << b  
<< " is " << (a + b);  
string s = formatter.str( );
```