

Scientist/Client Name: Charles Wallace

Meeting Date and Time: Wednesday, January 19 4:30 – 5:30pm

Meeting Location and Media: In-Person (Rekhi 101) or Zoom depending on individual preferences

Team Interview Roles

Host: Siddhesh Mahadeshwar

Question Askers: Ethan Fournier, Brandon Hosang, and Jenna Byron

Note Takers: Yaqirah Rice and Nicole Wiszowaty

Interview Questions

- Please tell us about your app idea?
- Who are the users/target audience of your app?
 - What age group?
- Would this app be collecting data?
 - What data should the app collect?
- When or where will the app be used?
- What information or content does the app show the user?
- Will we be creating the art/sound or will it be provided?
 - If we are creating it, would you like to quality check the work?
 - If we are creating it, what style would you like it in? Ex: cartoony, pixel art, etc.
- Do you have any preference for what type of game the app will be?
- What mechanics will the app have?
- How are we scoring the user?
 - Do we create levels?
 - Does there need to be a story?
 - For calculating the cost, will we tell them did you want us to update them as they went or give them a total at the end?
- Describe a run through the game.
- Where would you like us to get the nutritional, monetary, and environmental cost data from?
 - USEEIO Model?

- Do you have any documents such as flyers, forms, or spreadsheets that you can share with us?